Creating Comics to Think Critically

This session provides strategies global educators can use to help English language learners create comics as a means of developing their language and critical thinking skills.

During this presentation, we will:

- learn how comics tell stories and ways in which comic readers process information
- explore how learners can make their own comics to demonstrate problem solving and communication skills
- consider how learners can create memoirs and non-fiction
- address how educators can take advantage of the link between genre fiction (science fiction, fantasy, super heroics, mystery, etc.) and comics





U.S. DEPARTMENT OF STATE



Dan Ryder



Dan is the Success and Innovation Center Director at the Mt. Blue Campus in Farmington, Maine, where he has taught for 20 years.

Co-author of 2017's *Intention: Critical Creativity in the Classroom*, he presents his work on critical creativity and empathy-fueled problem solving all over the United States. Dan is an Apple Distinguished Educator and recipient of the National Education Association Foundation's Horace Mann Award for Teaching Excellence.

His recent work for the U.S. Department of State's Office of English Language Programs includes developing a comic book to support educators using comic creation as a tool for critical thinking and language acquisition.









CREATING COMICS

TO

THINK CRITICALLY



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OUR SESSION

PART 1: How We Experience Comic Books

PART 2: How Comic Books Work

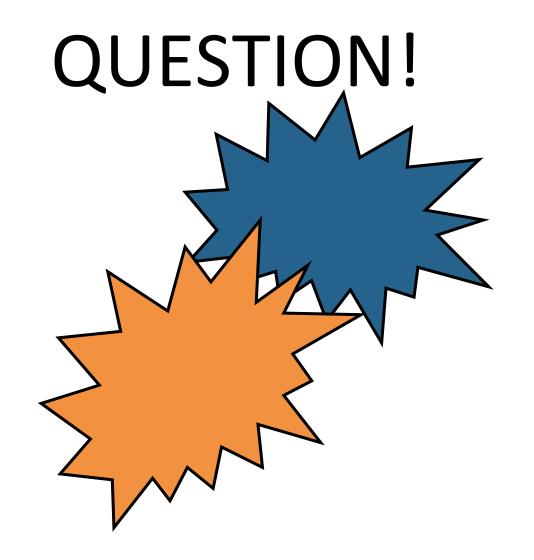
PART 3: How to Make Comic Books

PART 4: How to Think with Comic Books

PART 1: How We Experience Comic Books



Art by Josh Alves from forthcoming American English publication Creating Comics to Critically Think



How might you find out what your students already know about making comics?

K-W-L CHART



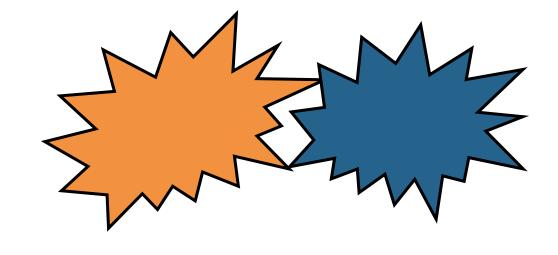
K-W-L CHART

What do you KNOW about making comics?	What do you <u>WANT</u> to know about making comics?	What have you <u>LEARNED</u> about making comics this lesson?
Superheroes	Are cartoons and comics the same thing?	Anyone can make comics
Tin Tin		Making comics helps us
Word balloons	Do you read the words or pictures first?	think about solving problems
Lots of movies about comics	Are there comics about baseball?	Comics helps us learn language

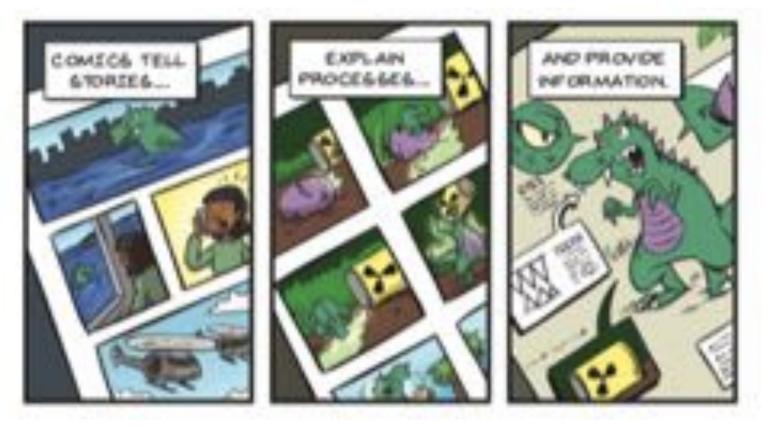
TIMELINE



QUESTION!



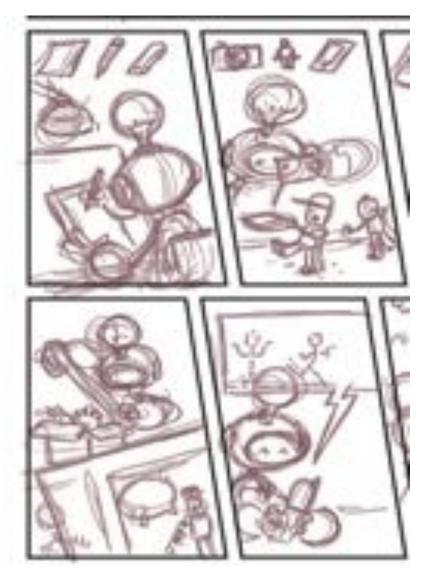
What are some of your experiences with comic books?



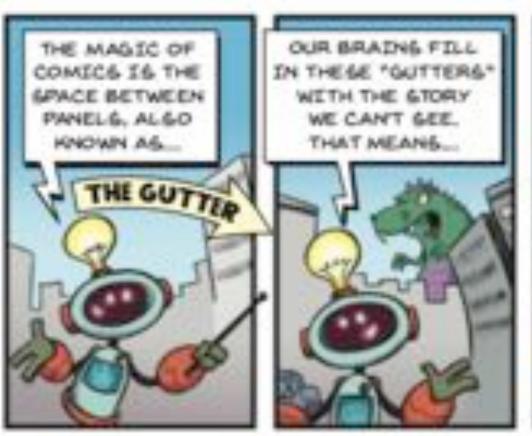
Art by Josh Alves from forthcoming American English publication Creating Comics to Critically Think

- Panels
- Pictures
- Word Balloons
- Thought Bubbles
- Captions

Comic book creators create relationships between those elements



The magic of comics is in the gutters

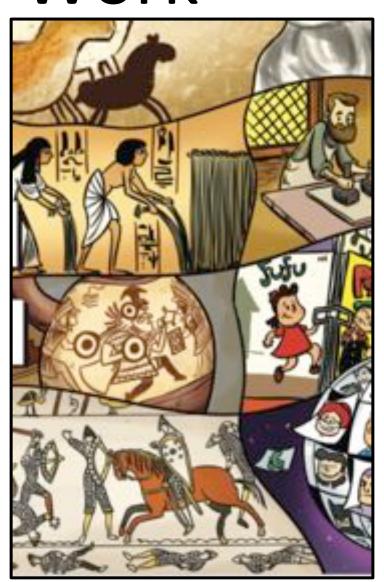




Our brains fill the spaces between the panels with our imagination



Comics have worked this way for centuries

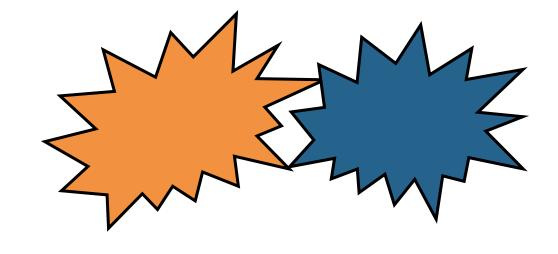


PART 3: HOW TO MAKE COMICS



Art by Josh Alves from forthcoming American English publication Creating Comics to Critically Think

QUESTION!



In what ways might creating comics be difficult for your students?

PART 3: HOW TO MAKE COMICS

Should students start with the art?

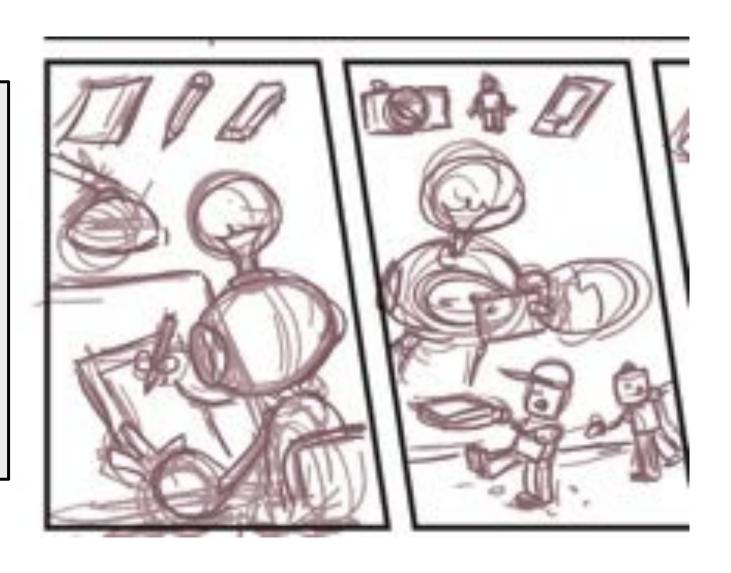
Should students start with the words?

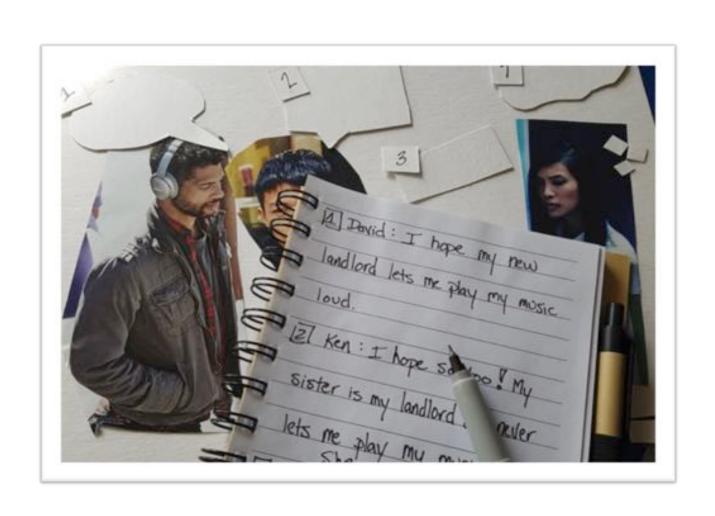
Should students start with the story?

It doesn't matter where students start.

PART 3: HOW TO MAKE COMICS

Any way your students make comics is the right way to make comics.



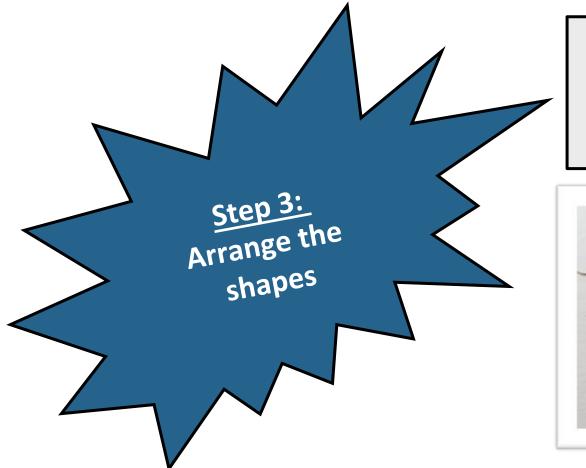


Step 1:
Cut out word
balloon, thought
bubble, and
caption shapes















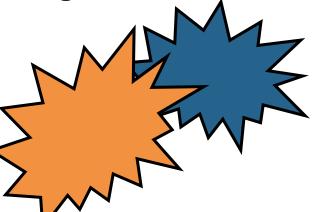
May I please have one large coffee with sugar?



How do I tell him we are out of sugar?



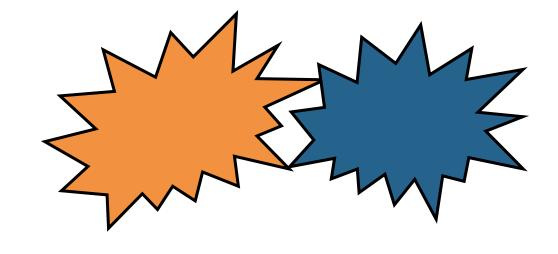




Concerned about materials?

Write the script on separate paper and reuse the cut outs

QUESTION!



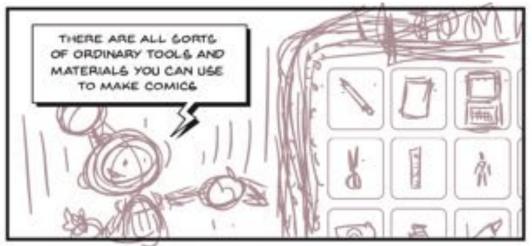
What tools and materials are available to your students for making comics?

PART 3: How to Make Comics

Art Supplies

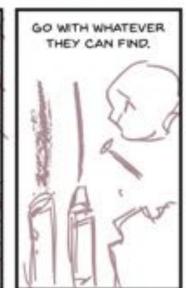
Digital Tools

Found Materials









QUESTION!

What are some English skills you could practice by making comics?

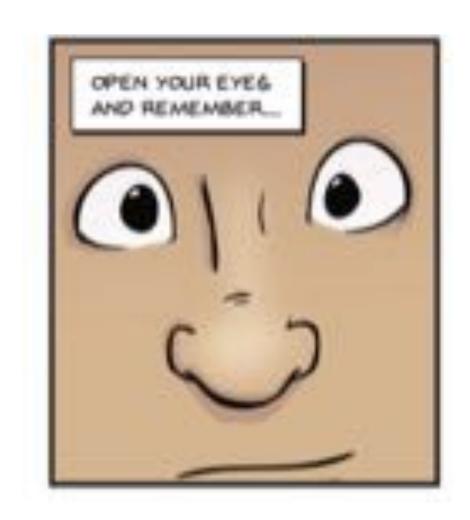
PART 4: How to Think with Comics



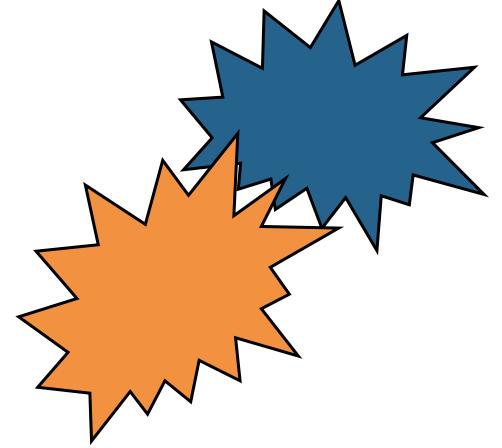
PART 4: How to Think with Comics

FOUR Ways to Develop and Express Ideas

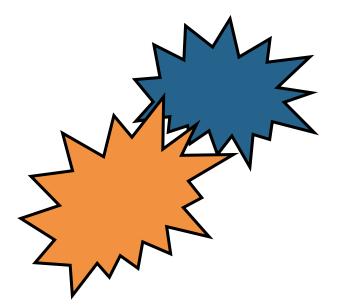
- 1. Compare Two Experiences
- 2. Connect Learning to Life
- 3. Make Decisions
- 4. Empathize with Others



QUESTION!



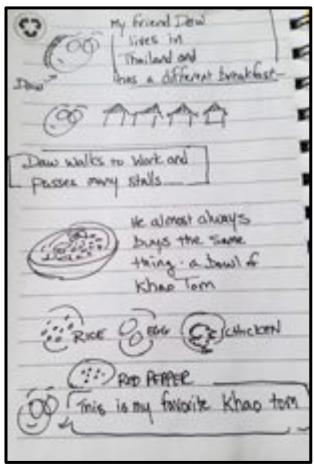
How might students show their understanding of American culture by making comics?

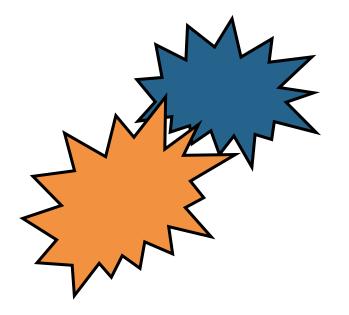


Compare Two Experiences

Create a comic that compares your students' daily routines to an American student's daily routine

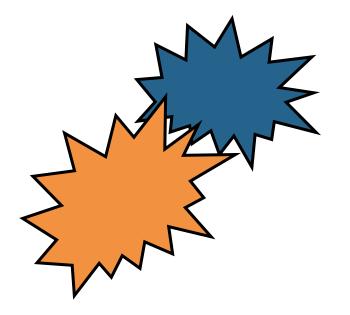






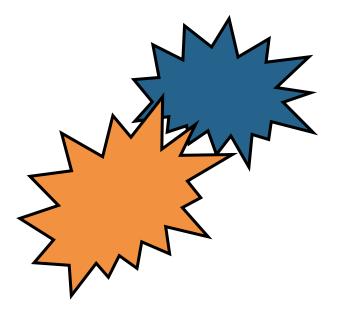
Ask your students to make a list of their routines throughout the day.

MORNING	AFTERNOON	EVENING
 Breakfast 	• Lunch	• Dinner
Getting dressed	 Meeting with friends 	 Checking social media
 Washing 		 Reading
Going to work		



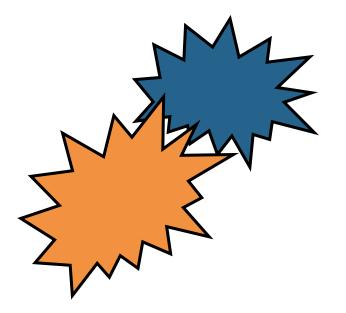
Choose one from the list to compare to a typical American routine

MORNING	AFTERNOON	EVENING
 Breakfast 	• Lunch	• Dinner
 Getting dressed 	 Meeting with friends 	 Checking social media
 Washing 		 Reading
Going to work		



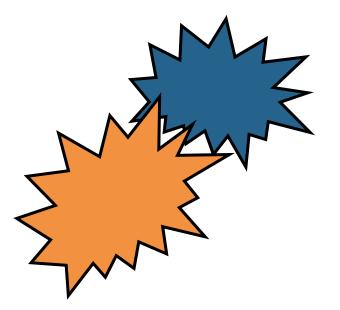
Ask your students to make a one-page comic of their daily routine





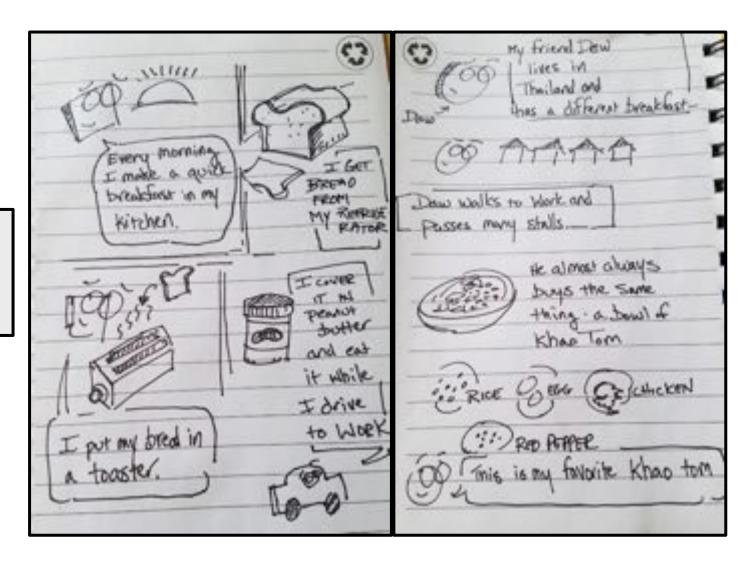
Ask students to research and make one-page comics of American routines

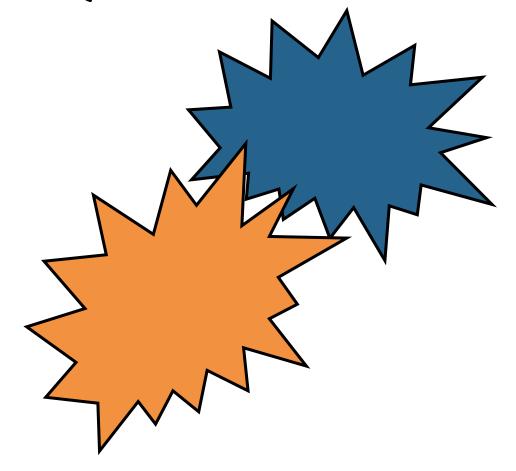




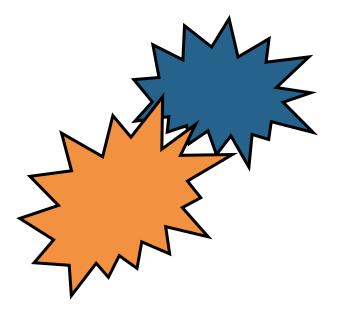
Compare the two side by side and discuss

Compare Two Experiences



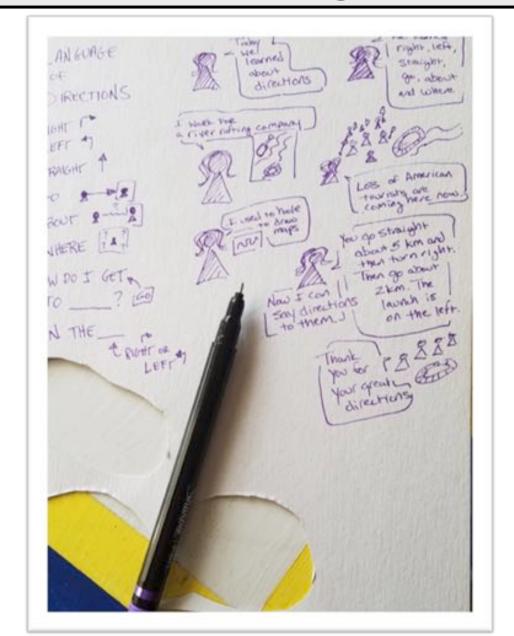


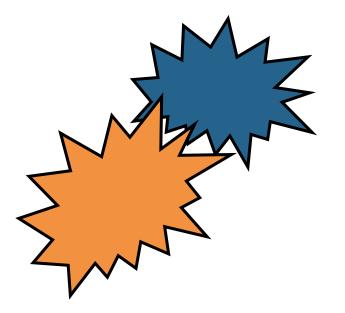
How might students create comics to connect their new English skills to their day to day lives?



Create a story showing how your new English skills can be used in your day to day life

Connect Learning to Life

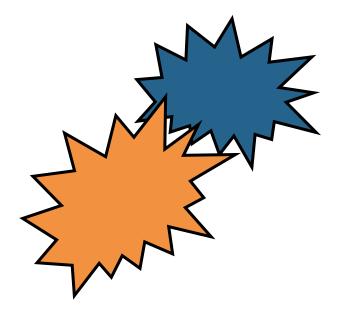




Ask students to list their new vocabulary

Connect Learning to Life





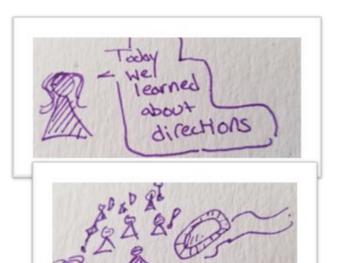
Connect Learning to Life

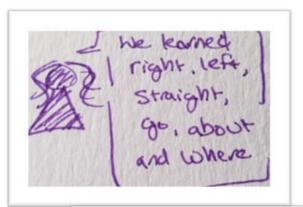
Ask students to identify situations in their lives where they could use that vocabulary



Connect Learning to Life

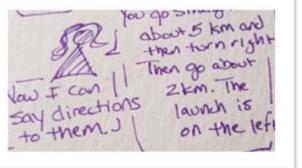
Ask students to create a one-page comic that shows them using their new vocabulary

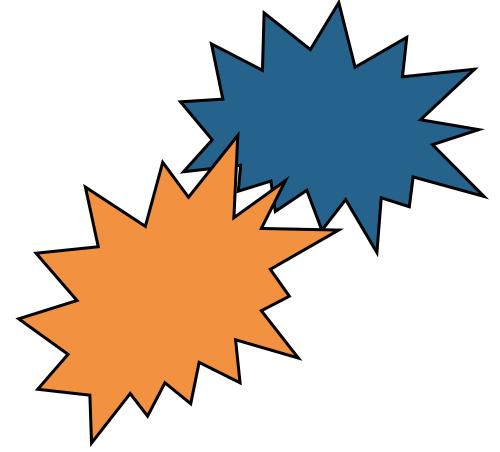




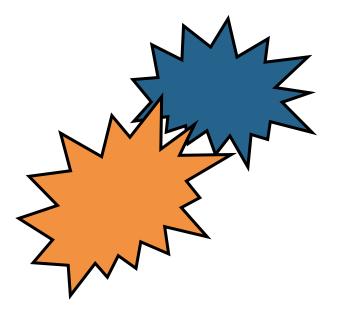






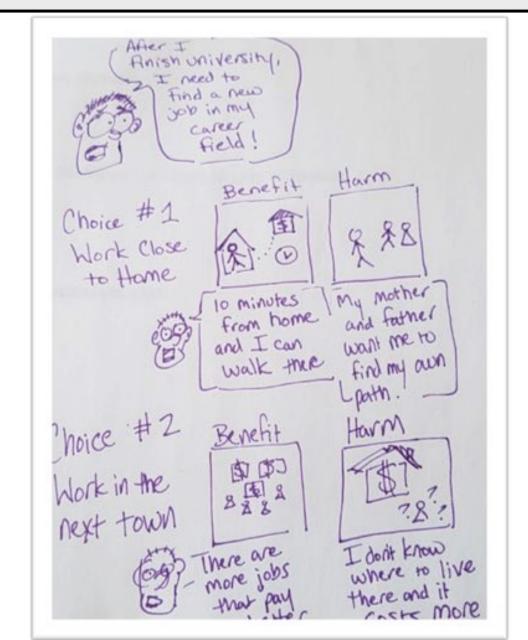


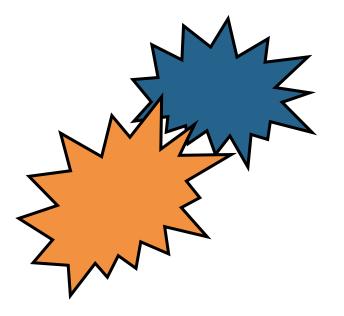
How might students create comics to help them make decisions?



Create a comic that shows the benefits and harms of two or more different choices.

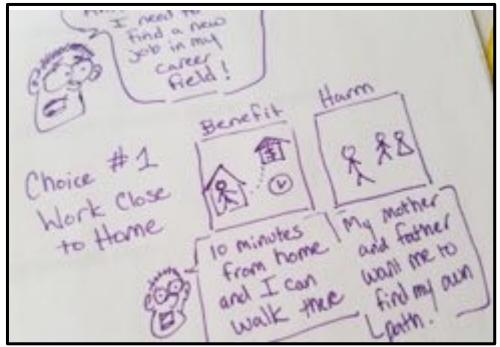
Predict Possible Outcomes

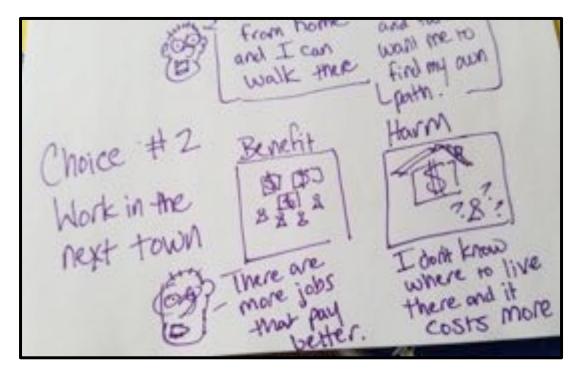


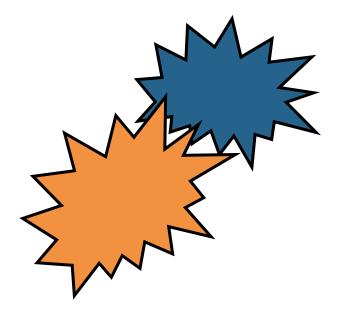


Predict Possible Outcomes

Ask students to identify potential benefits and harms of each choice

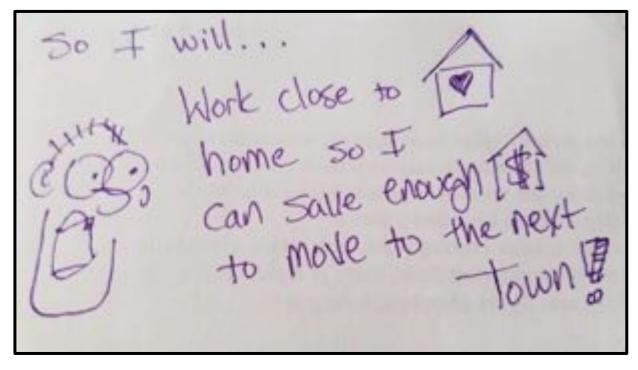






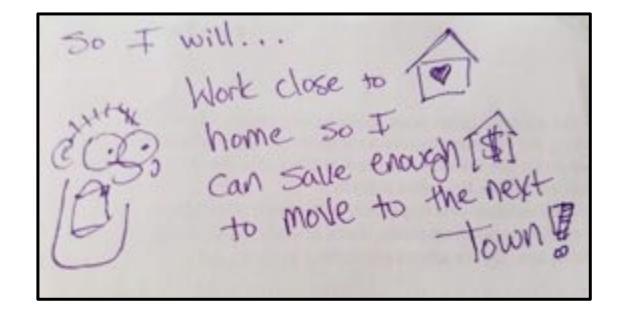
Predict Possible Outcomes

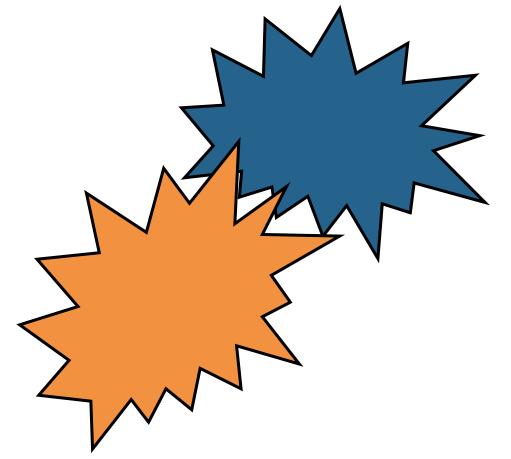
Ask students to include a panel that includes their decision



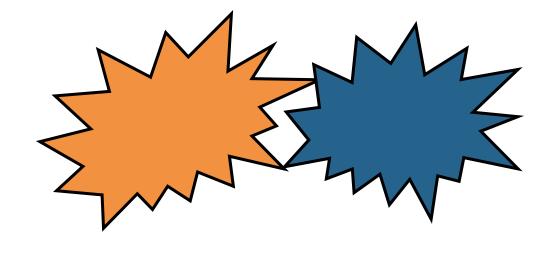
Hoven Benefit Work Close to Home My mother and father from home was me to and I can walk thee find my own I don't know where to live there and it costs more

Predict Possible Outcomes





How might students practice their listening skills and create comics at the same time?



What subjects or topics might your students make comics about?

Questions to Consider:

How might you use your experiences with comic books in your teaching?

How might you provide opportunities for students to practice both writing and drawing comics?

How might you add a comic book creating activity or assessment to one of your current lessons?



Three Big Points About Creating Comics

1. Creating comics challenges students to think in different ways

There are many ways to practice
 English language skills through creating comics

3. There are many, many ways to create comics and they are all correct.

Thank you!

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